

See, marvel, play!

The German Games Museum is a lively place, promoting active communication between various cultures and generations. Come and experience with us:

Historical games from all over the world

- permanent collection and special exhibitions
- guided visits (according to the principles of children-guiding-children or handicapped accessible)
- theme based travelling exhibitions (including individual concepts)

Classics and Innovations

- get active with historical and electronic games
- large-scale outdoor games (open-air chess, marble run…)
- games and educational opportunities offered to all generations

Events at the museum

- project days, school trips, children's birthday parties (4+)
- training courses, workshops, seminars, conferences

Game days and -activities

- game action days like the Games-Night, Chemnitz spielt etc.
- local, regional, national and international

Science and research

- digital games archives
- support in research and scientific investigation
- guest lectures and educational workshops

Museum shop

- sale of games as well as gift articles
- exclusive sale of the games dictionary „**German games production in the soviet occupation zone and the German Democratic Republic**“



Deutsches SPIELEmuseum e.V.
in „Technologie- und Gewerbepark“ **solaris**
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Public transport

Buslines **23, 43** & **262**, Ⓗ *Platnerstraße*
Tramline **1**, Ⓗ *Kappler Drehe*

Free parking | electric car charging station
Handicapped accessible
Free WLAN inside the museum

Relax from the wide range of museum activities with a refreshing drink in our museum lounge or the foyer.

Opening hours

Thursday–Sunday & Holidays:
1 p.m. – 6 p.m.
Special opening hours for groups according to prior agreement.
Extended opening hours during school vacations.

CHEMNITZ KULTURHAUPTSTADT EUROPAS 2025

Chemnitz European Capital of Culture 2025

bpb: Bundeszentrale für politische Bildung

Deutsches SPIELEmuseum e.V.

Deutsches SPIELEmuseum

(German Games Museum)

30 Years Deutsches SPIELEmuseum



solaris









The four game principles

Our permanent exhibition „**Historical games**“ invites you on a discovery travel through the history of games.

According to the folk theorem (game theory), games can be divided into four main classifications, parallelling four categories of human occupation which define the most significant areas of life:

Games of Skill

occupation with nature, as far as we can explore and grasp it

- building and construction kits, puzzles, educational games, quiz…

Games of Chance

accepting outcomes and consequences beyond our control

- dice, ball-games, spinning tops, card-games, lotto…

Games of Strategy

calculating human reactions and behaviours with equal initial conditions

- Mahjong, chess, Go…

Mixed Games

simulation of and discussion of complex connections concerning our civilization

- economic games, crime games, travel- and fantasy games

Main emphasis of the collection

turn of the century games, first and second WW games, games of the 50ies, the German Democratic Union, games after 1985, construction kits, educational games, Game of the Year, prototypes, automats and special games.

The German Games Museum Association

The association was founded in Hamburg in 1986 by founding board member J. Peter Lemcke, it moved to Chemnitz in 1995. Chemnitz is a EU designated European Capital of Culture 2025.

Deutsches SPIELEmuseum (German Games Museum)

The Deutsches SPIELEmuseum was opened by the **solaris** corporate group in 1995 as the first private museum in the newly-formed German states. In 2011 it was donated to the **solaris** foundation.

The solaris foundation

Owner of the museum building, facilities and collection since 2012, the **solaris** foundation supports the association and funds/facilitates the consequent expansion of the collection.

The games collection

The stock of more than 35.000 games was purchased by Gert Gauder from the collectors J. Peter Lemcke and Helga Lemcke-Knoll and in 2012 donated to the **solaris** foundation. The collection of to date approx. 80.000 objects spans historical objects from the past 10 decades, aside from board games including all gaming materials and rules. The library registers old and new books of games literature as well as catalogues, documents and further games related exhibits, graphic arts and posters.

Support

Please support the work of the Deutsches SPIELEmuseum – be it as a member of our association, as volunteer, or with donations in kind or monetary. We are grateful for any contribution and as a non-profit association will issue a donation receipt if required.

Donation account of the Deutsches SPIELEmuseum e.V.:
IBAN: DE39 8705 0000 3510 0100 00
BIC: CHEKDE81XXX • Sparkasse Chemnitz






Reissues of historical games are available in the museum shop:

The heart of the house, the collection of historical games, has grown over the years through the enablement of the solaris foundation. An internationally noted gain is the collection Rühle with 3000 games spanning the period between 1945 and 1990.

Drawing not only from this treasure, the Deutsches SPIELEmuseum on a regular basis issues new editions of historical games – in order to preserve the culture of games it is not sufficient to display them in shiny glass cabinets. They are simply too beautiful to only be looked at – they need to be played!

Available in new editions are among others the historical games:
(Collecting mushrooms)
(Joyous sledge-ride)
(Doing groceries)
(Circus Allez-Hopp)
(Gold-mine of the seven dwarfs)
as well as the newly developed educational games by the GGM:
- trump card game
- Game of the Year card game
- Küchwald-game and many others.